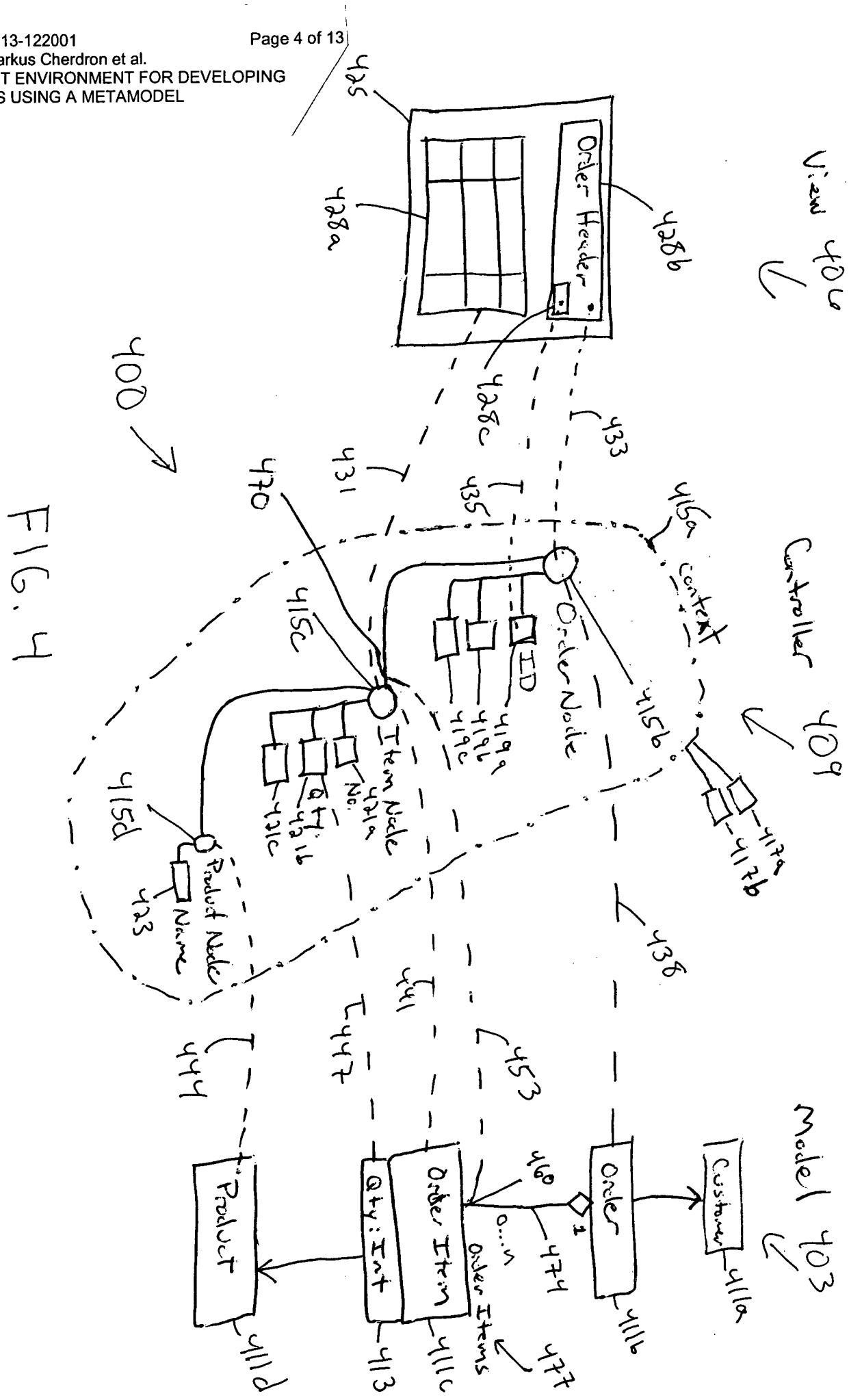


FIG. 3



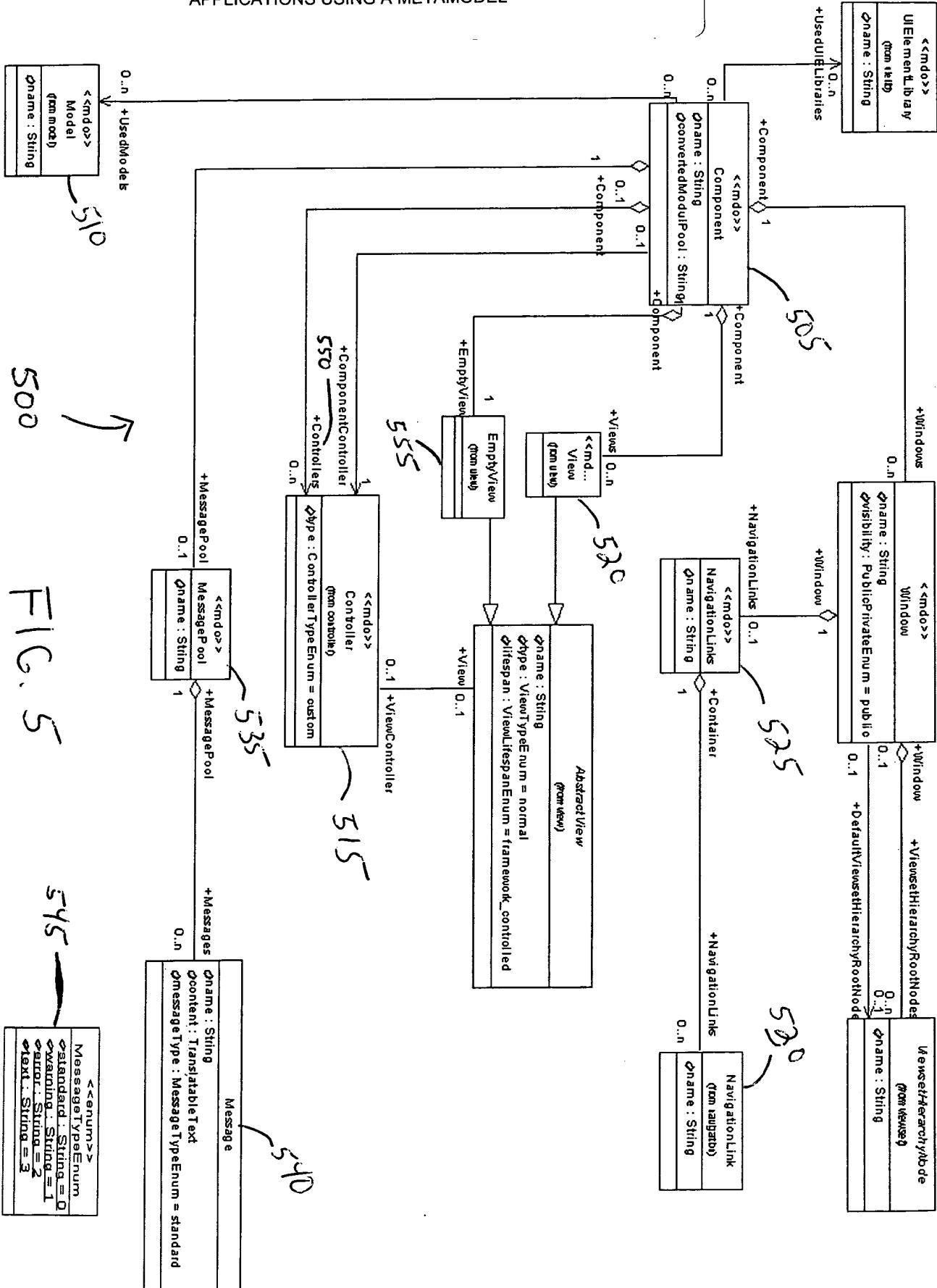
## Class Diagram: component / Components

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# DEVELOPMENT ENVIRONMENT FOR DEVELOPING APPLICATIONS USING A METAMODEL



## Class Diagram: model / Model Structure

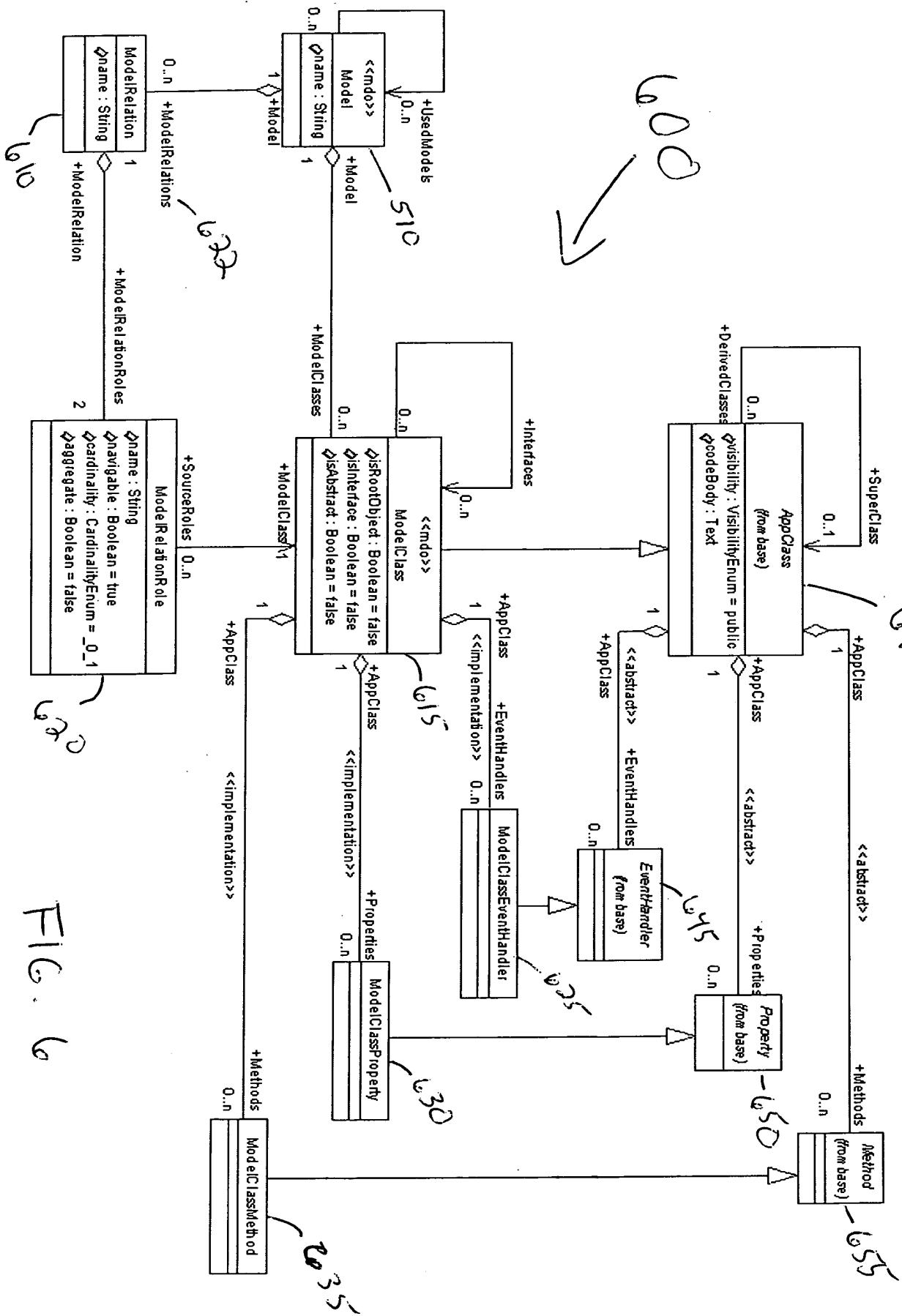


FIG. 6

# Class Diagram: controller / Controller Structure

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 DEVELOPMENT ENVIRONMENT FOR DEVELOPING  
 APPLICATIONS USING A METAMODEL

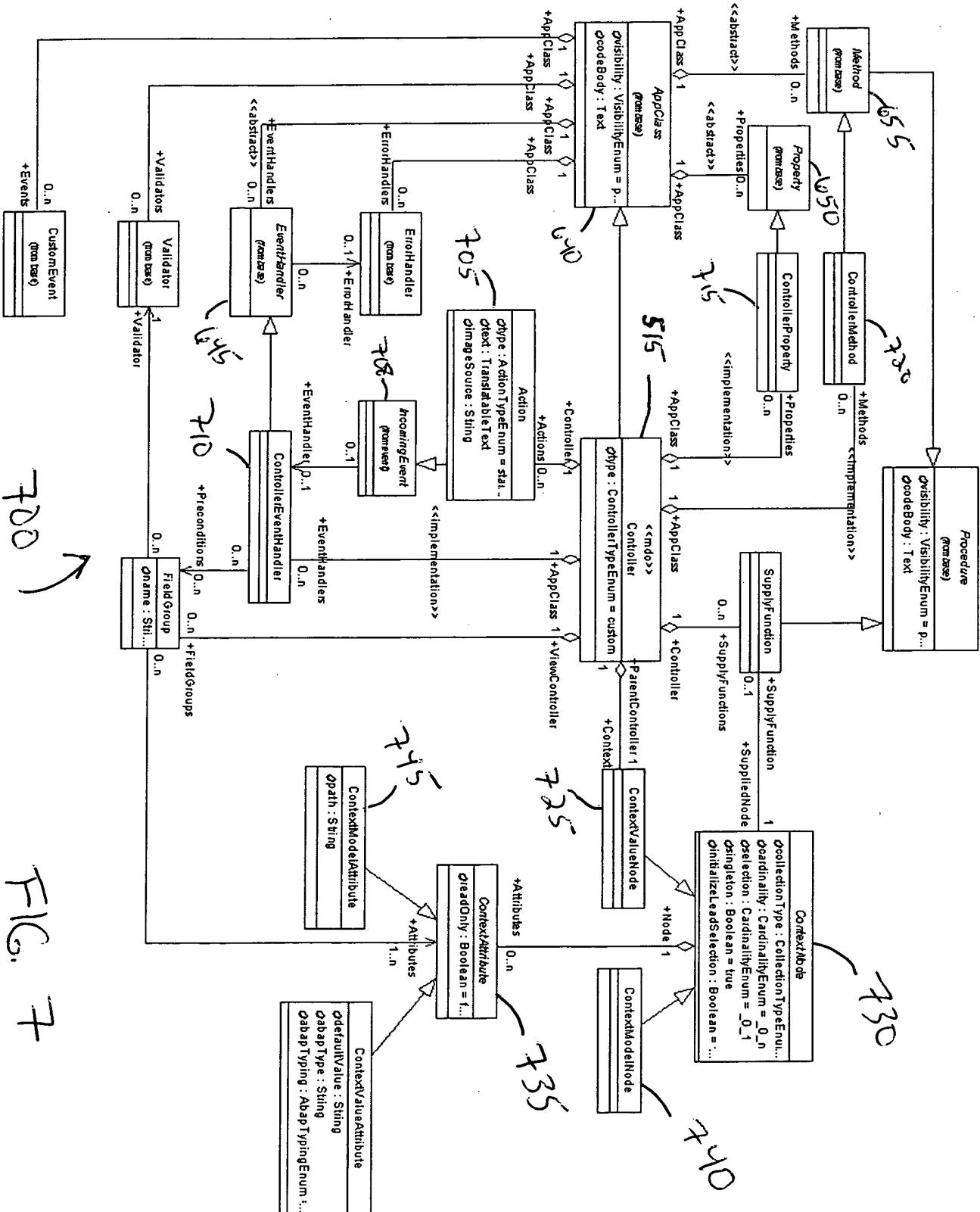


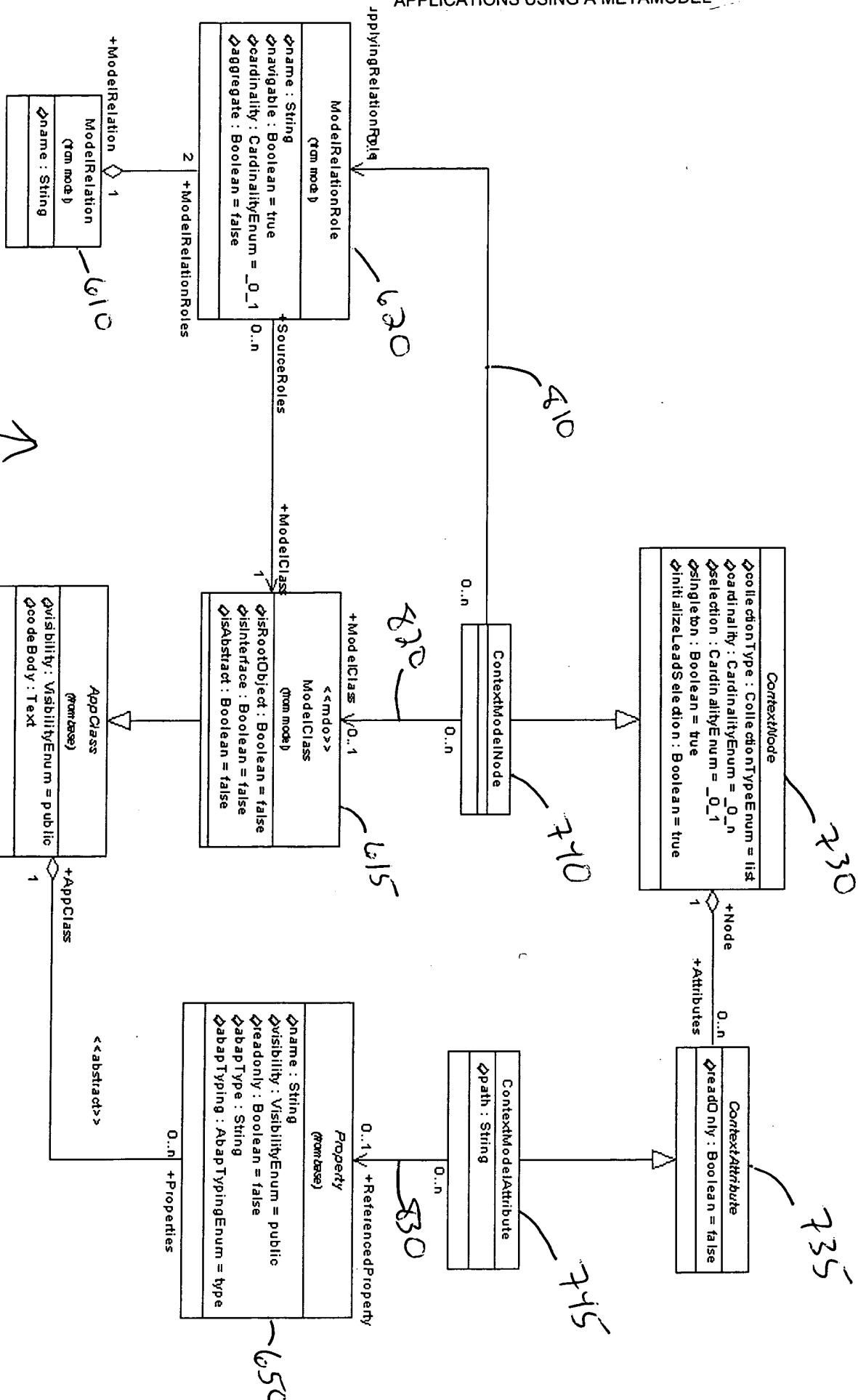
FIG. 7

## Class Diagram: controller / Context (Model Nodes)

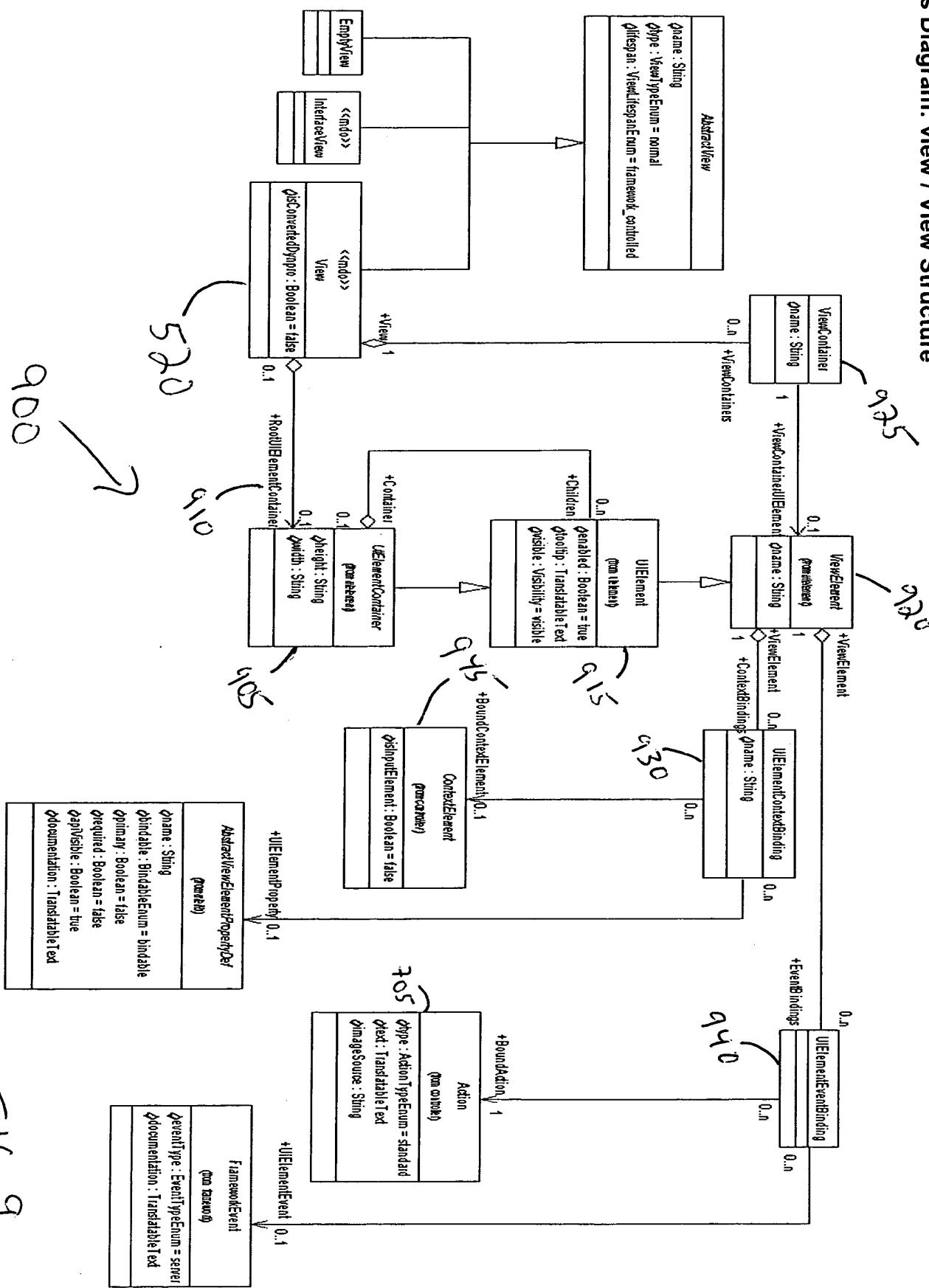
Matter No.: 13913-122001

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# DEVELOPMENT ENVIRONMENT FOR DEVELOPING APPLICATIONS USING A METAMODEL



## Class Diagram: view / View Structure



F16.9

## Class Diagram: controller / Context Mapping

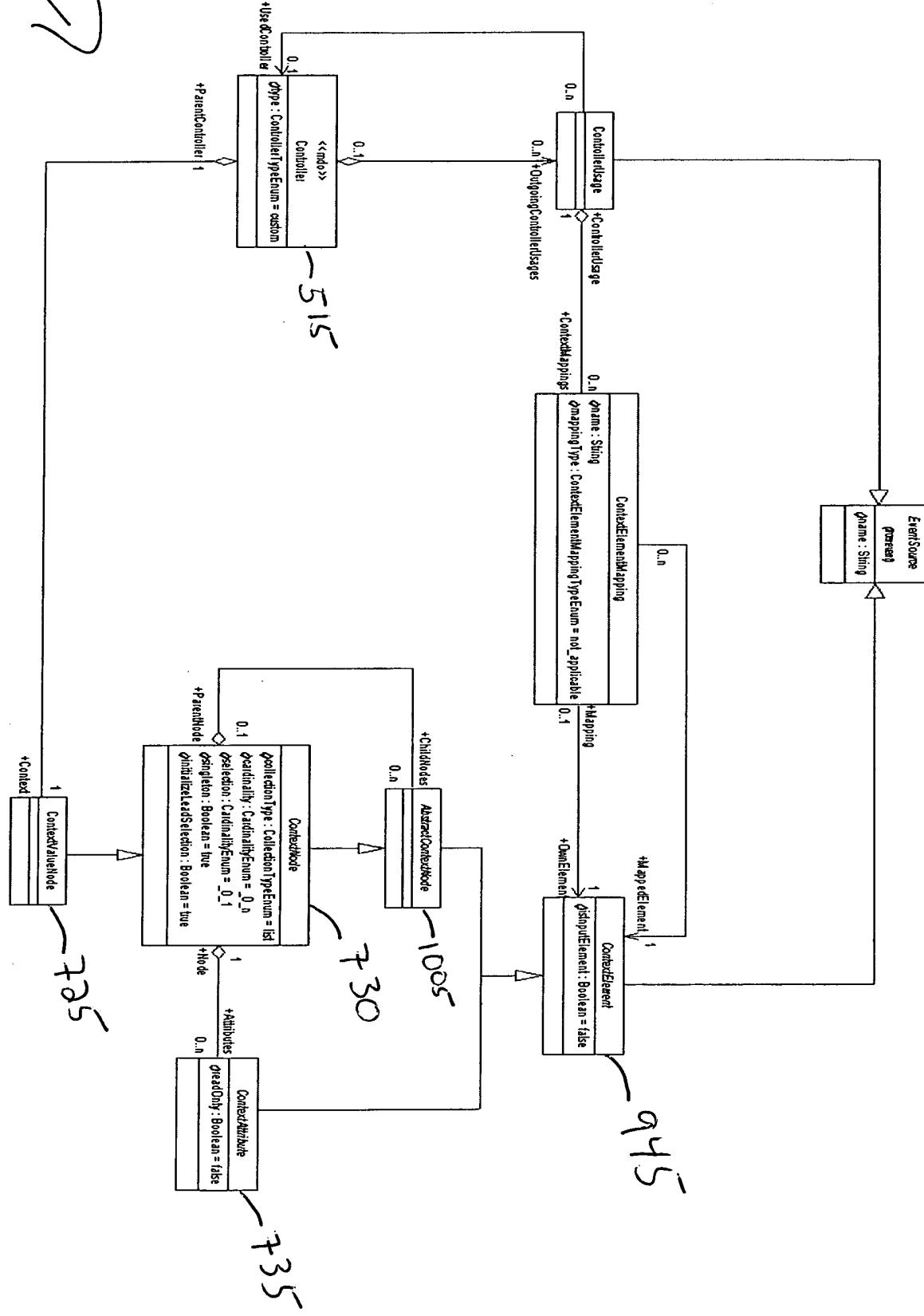


FIG. 11

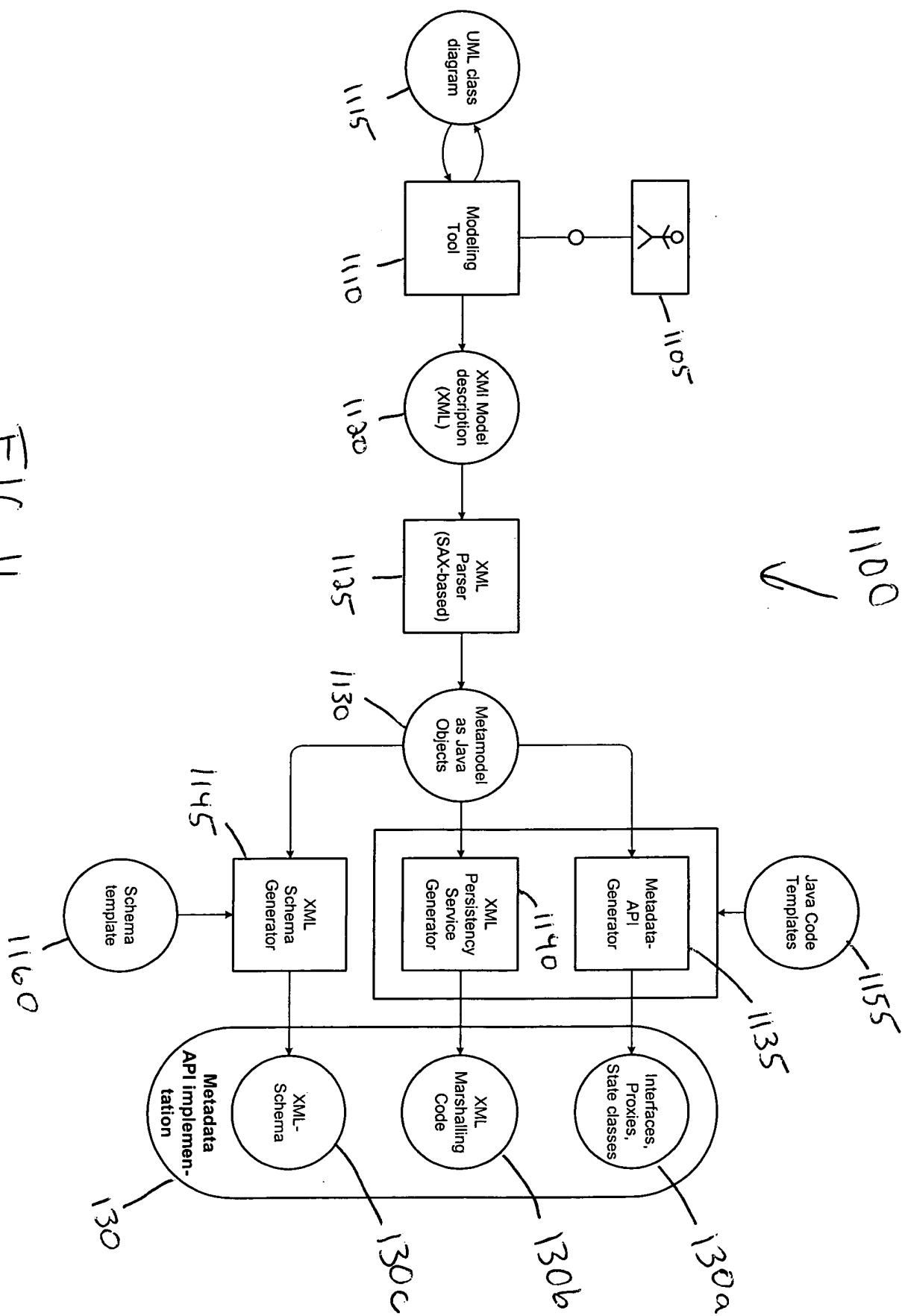
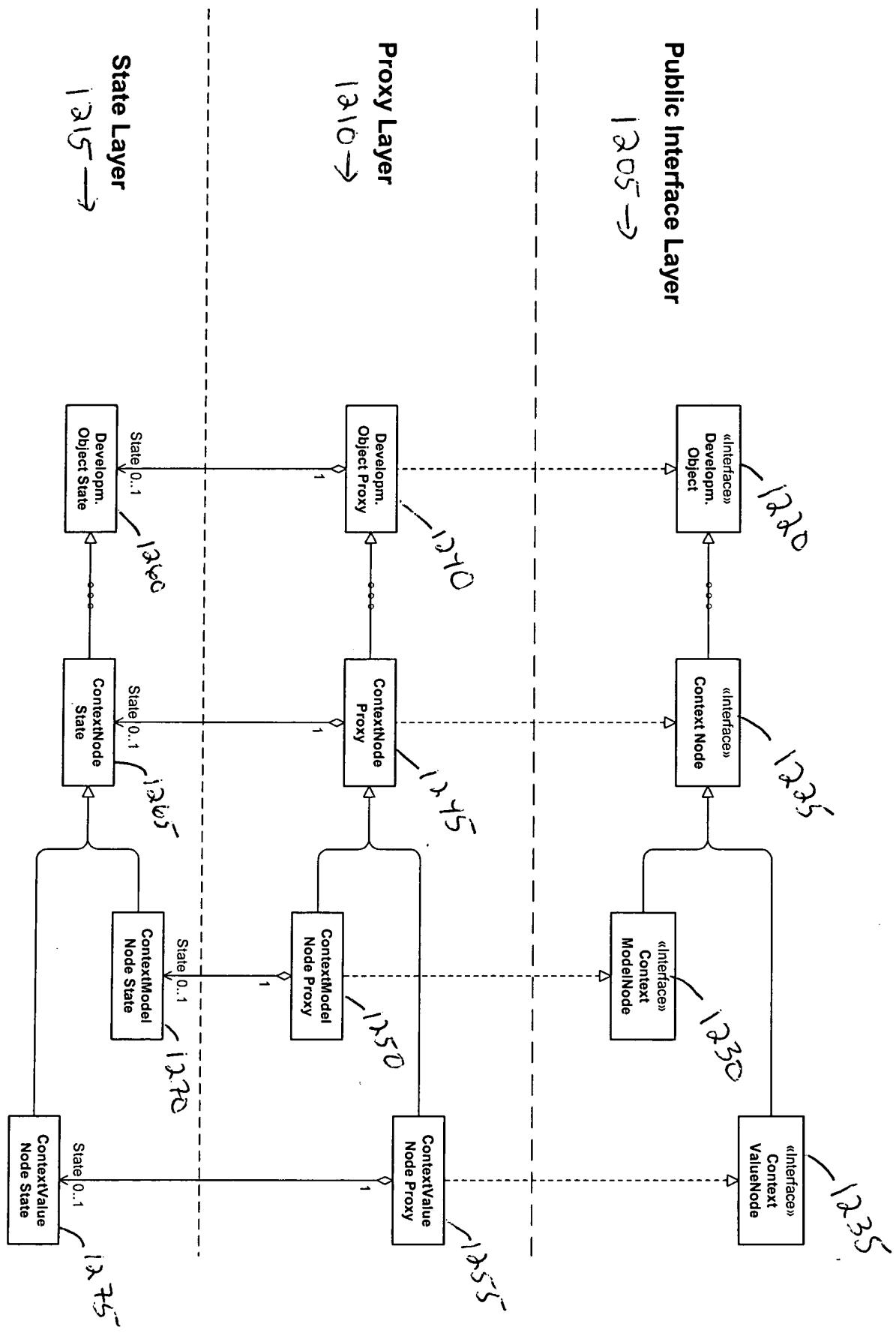


FIG. 12



pure transient states

FIG. 13

